

February 14, 1995 LB 121, 216, 348, 563, 593, 728, 829, 830
LR 16

Senator Praister has requested a roll call vote. Mr. Clerk, please call the roll.

ASSISTANT CLERK: (Roll call vote taken. See page 736 of the Legislative Journal.) The vote is 21 ayes, 14 nays on the advancement of the bill.

PRESIDENT ROBAK PRESIDING

PRESIDENT ROBAK: LB 121 does not advance. I raise the call. Mr. Clerk, items for the record.

ASSISTANT CLERK: Madam President, I have notice of hearing from the Banking Committee. Your Committee on Urban Affairs reports LB 593 to General File with amendments. The Executive Board reports LR 16 to General File with amendments; LB 728 as indefinitely postponed. Health and Human Services reports LB 563 advanced to General File with amendments. Revenue reports LB 829 with amendments, and LB 830 with amendments. Have an Attorney General's Opinion addressed to Senator Fisher (re. LB 348), and an announcement from the General Affairs Committee that they will hold an Executive Session at eleven-thirty, today, under the north balcony. And I have a notice of hearing from the Transportation Committee. That's all that I have. (See pages 737-45 of the Legislative Journal.)

PRESIDENT ROBAK: Thank you, Mr. Clerk. We turn now to LB 216.

ASSISTANT CLERK: LB 216 was introduced by Senator Hall. (Read title.) The bill was read for the first time on January 9th of this year, referred to the Business and Labor Committee which reported the bill to General File with amendments, which were adopted. We now have before us a motion to indefinitely postpone the bill that was offered by Senator Chambers.

PRESIDENT ROBAK: Motion to indefinitely postpone is withdrawn.

ASSISTANT CLERK: In that case, I have nothing on the bill.

PRESIDENT ROBAK: Chair recognizes Senator Hall.

SENATOR HALL: Thank you, Madam President, members. I rise in support of the motion to advance LB 216 to E & R Initial. We've debated the bill at least on two different occasions, this will be the third. I know that there is even today a group of